



2.

Handouts & Worksheets



Encouragement



STEP 1: Describe the Behavior

"You set the table..."

"You got dressed without any reminder..."

"You ate all of your vegetables..."

"You went potty all by yourself..."

STEP 2: Label the Behavior

"...that was..."

Possible Labels

Independent Helpful Caring Kind Brave Healthy Friendly Creative Cooperative Smart Good problem-solving Thoughtful Ambitious Tenacious Proactive



Positive Directions

State what you want, <u>not</u> what you don't. Especially for kids under 4.

It's always best to state commands in the positive, but extremely important for kids under 4.

They do not have the language skills to decipher negative commands.

You say, "Don't jump on the couch." They only understand, "Jump on the couch."

Stay away from:

Don't Stop No

Examples

Instead of:

"Stop jumping on the couch!"

"Don't sit on the ground! It's dirty!"

"No grabbing!"

Say:

"You can jump on the floor." OR "Couches are for sitting."

"Use gentle hands, please!" "Ask for a turn, please!" "Wait for a turn, please!" "Your turn is next!"

"Stand up, please!" "Let's stand up." "It's time to stand up."



Time to Practice

Name 2-3 common issues for your toddler (climbing on the table, throwing a toy, etc) and give 2-3 ways you can correct your child using positive language (telling her what TO do).

Issue 1:		
Positive Statements: .		
-		
Issue 2:		
Positive Statements: .		
lssue 3:		
13500 3.		
Positive Statements:		
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Getting Ready

Choose times you want to increase cooperation:

Getting dressed	Mealtimes
Leaving the house	Leaving play date/park
Clean up	Outings/shopping
	☐ Chores
	Other:
Scenario 1:	
How Choices:	
Where Choices:	
When Choices:	



Scenario 2:	
How Choices:	
Where Choices:	
When Choices:	
Scenario 3: How Choices:	
Where Choices:	
When Choices:	



Logical Consequences Steps



Steps

1. State the consequence

Compliance

2a. Give positive reinforcement "Thank you for..."

"...that was helpful."

Non-Compliance

2b. Follow through immediately

...or give 1 warning

Under 3 - Always give the warning ...then follow through

Can move right to 1-2-3 Magic after the warning



Finding Consequences for Common Struggles

Find Your Common Struggles:

 Getting up/ready Getting shoes on Homework Getting in car Staying at table for meals Eating what is served 	 Bath time Turning off TV/Computer Dinner time Bedtime Putting toys away Leaving play date/park
Other:	
Before giving consequences, is there so Choices?	omething else you can use?
List Consequences	
Common Struggle 1:	
Logical Positive:	
Logical Negative: (Make sure they matc	h in Content, Time, and Intensity



Common Struggle 2: _____ Logical Positive: _____ Logical Negative: (Make sure they match in Content, Time, and Intensity) Common Struggle 3: _____ Logical Positive: _____ Logical Negative: (Make sure they match in Content, Time, and Intensity) Common Struggle 4: _____ Logical Positive: Logical Negative: (Make sure they match in Content, Time, and Intensity)



4 Steps to Better Behavior



Steps

1. Active Listening

Listen for the emotion and label it "You seem angry that your block tower fell down."

Give your child time to answer

Make sure you read the situation correctly

2. Use Empathy

"You worked hard on that and now you have to start over."

3. I-Statements

Share your feelings and perceptions

"I feel stressed when I hear a lot of screaming. I think you might be really hurt."

4. Coaching

Invite your child to focus on a solution

"What do you think you could do differently next time?"

If he doesn't have the answer, you can offer some suggestions..

"Stack the blocks more carefully." "Ask for some help."

"Be more careful with your hands and feet." "Ask me to put the dog outside."

After a couple times, your child will be able to give some answers and will start using those suggestions some and then and eventually more and more



Humor



Ways to Use It

Making funny faces

Imitate his face when he is starting to melt down "What's wrong with your face? It looks like this. Go look in the mirror!"

Using silly voices

Sing like an opera singer or create a voice for your child's belongings

Get physical

In a fun way; jump on the trampoline and be silly

Make a game out of it

The "get ready for bed game"

Use puppets or stuffed animals Use them to demonstrate and teach lessons, like social skills & manners

Use silly language

"Oh poop!" "Stop being a poophead!"

Be outrageous

If your child has an outrageous request, you can be outrageous right back!

Pitfall

If child feels you are making fun: stop, apologize & explain your intended purpose